

### In-class problems

The following exercises are about the system  $\lambda P$ . In the first three exercises, let  $\Gamma = \{A : *, P : A \rightarrow *\}$ .

1. Find a term  $?$  such that

$$\Gamma \vdash ? : \Pi a:A.Pa \rightarrow Pa$$

2. Let  $\Phi = \lambda f : A \rightarrow A. \Pi a:A.Pa \rightarrow P(fa)$ . Find a type  $?$  such that

$$\Gamma \vdash \Phi : ?$$

3. Give a term  $M$  and a complete derivation tree of

$$\Gamma \vdash M : \Phi(\lambda a:A.a)$$

4. Let  $\neg A = A \rightarrow o$ . Prove that any antisymmetric relation is irreflexive:

$$A:*, R:A \rightarrow A \rightarrow *, \text{asym} : \Pi x:A. \Pi y:A. Rxy \rightarrow \neg Ryx \vdash ? : \Pi x:A. \neg Pxx$$

5. Given the following  $\lambda P$  context  $\Gamma :=$

$$\begin{aligned} \text{nat} &: *, 0 : \text{nat}, 1 : \text{nat}, \text{plus} : \text{nat} \rightarrow \text{nat} \rightarrow \text{nat}, \\ \text{vec} &: \text{nat} \rightarrow *, \\ \text{nil} &: \text{vec } 0, \\ \text{cons} &: \Pi n : \text{nat}. \text{nat} \rightarrow \text{vec } n \rightarrow \text{vec } (\text{plus } n \ 1) \end{aligned}$$

In this `vec` represents vectors of natural numbers of a given length, `nil` is the empty vector, and `cons` adds one element to the front of a vector.

- (a) Give the term in this context that represents the vector  $\langle 1, 2, 3 \rangle$ .
- (b) Give types for the function `append` that concatenates two vectors, and for the function `reverse` that reverses a vector.
- (c) In the context

$$\Gamma, n : \text{nat}, m : \text{nat}, l : \text{vec } n, k : \text{vec } m$$

give two terms that represent the same vector, the reverse of the concatenation of  $l$  and  $k$ , one by first appending and then reversing, and one by first reversing and then concatenating. What are the types of those two terms? Are they the same?

## Take-home problems

1. Give a proof in minimal predicate logic of

$$(\forall x y z. r(x, y) \rightarrow r(x, z) \rightarrow r(y, z)) \rightarrow (\forall x. r(x, x)) \rightarrow (\forall x y. r(x, y) \rightarrow r(y, x))$$

give its proof term, and give the type judgment of the proof term.

2. The context

`prop` : \*,  
`imp` : `prop` → `prop`,  
`proof` : `prop` → `proof`,  
`imp.i` :  $\forall A : \text{prop}. \forall B : \text{prop}. (\text{proof } A \rightarrow \text{proof } B) \rightarrow \text{proof } (\text{imp } A B)$ ,  
`imp.e` :  $\forall A : \text{prop}. \forall B : \text{prop}. \text{proof } (\text{imp } A B) \rightarrow \text{proof } A \rightarrow \text{proof } B$

gives another way to encode logic following the Curry-Howard isomorphism. Here the logic does not need to fit the ‘intrinsic’ logic of  $\lambda P$  but can be many different logics. This is called using  $\lambda P$  as a *logical framework*.

- (a) In this context, give the term that corresponds to a proof of  $a \rightarrow b \rightarrow a$ .
  - (b) Extend this context with the introduction and elimination rules of conjunction.
  - (c) In this extended context, give the term that corresponds to a proof of  $a \wedge b \rightarrow b \wedge a$ .
3. Give a context that encodes untyped combinatory logic, including its theory of equality, as a logical framework.
  4. Consider the following six types

$$\Pi x : a. b \quad \Pi x : a. p x \quad \Pi a : *. b \quad \Pi a : *. a \quad \Pi x : a. * \quad \Pi a : *. *$$

where  $a : *$ ,  $b : *$  and  $p : a \rightarrow *$ .

- (a) Which of these types can also be written with  $\rightarrow$  notation, instead of using  $\Pi$ ? For the types that can be written that way, write them using  $\rightarrow$  notation.
- (b) In which systems of the  $\lambda$ -cube are each of these six types allowed?
- (c) What are the types of these six types in the systems of the  $\lambda$ -cube?